

Script

In all situations – to ask/tell the child what we want them to do with the toy/resource etc.

Throwing toys/furniture

- '..... with the ...' (what we want the child to do) followed by, 'pick the ... up and put it back if you are finished'

Example

- 'building with the bricks'
- 'pick the bricks up and put the/it back if you are finished'

Hitting

- 'hands down' (age/stage appropriate explanation to be given as to why we don't hit)

Kicking (child/resources/furniture)

- 'feet down', followed by, '..... with the ...' (what we want the child to do - if it is a resource, if it is a child then the same language as for hitting)

Other:

- finished (for a behaviour that is unwanted but there is not a clear action that can be suggested/modelled)